FASTCAM MC2.1

Hardware Manual

Revision 1.01E



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- This manual was created taking every possible measure to ensure the accuracy of its contents. However, if you find a section which is unclear, a mistake, or an omission, please contact Photron LIMITED using the contact information provided at the end of the manual.
- Photron LIMITED bears no responsibility for the results of using the product or from following the instructions in this manual.

Introduction

Thank you for your purchase of Photron's high-speed camera system, the "FASTCAM MC2.1" (referred to below as the system). This manual contains the operating instructions and warnings necessary for using the system.

Before using the system, please read the entire manual. If any part of this manual is unclear, contact Photron using the contact information printed at the back of the manual.

After you finish reading the manual, store it in a safe place along with the warranty card and refer back to it when necessary.

Manual Notation

The following icons and symbols are used in the explanations in this manual.

Icon/Symbol	Description			
Supplement	This symbol indicates supplementary items to be aware of when using the software.			
Reference	This symbol indicates the location of a reference.			
[Important	This symbol indicates content that should always be read.			
• Caution	This symbol indicates instructions that should always be followed when using the software, or things to be careful of when using the software.			
MEMO)	This symbol indicates a space you to use for making notes.			
11 11	This symbol is used to indicate the names of items on a screen, references, dialog names, and connectors.			
[]	This symbol is used to indicate menu names, and sub-menu names.			

Using the Manual

This section explains the layout of the manual.

Introduction

The introduction explains the manual and safety precautions.

Chapter. 1 Overview

This chapter gives an overview of the system and an explanation of its features.

Chapter. 2 Setup

This chapter gives an overview of the components that make up the system. It also explains basic keypad operation and a list of items that should be checked before using the system.

Chapter. 3 Recording

This chapter explains operations related to recording.

Chapter. 4 Connecting a PC

This chapter explains the procedure for connecting the system to a PC. Refer to the "Photron FASTCAM Viewer User's Manual" for additional details on using a PC to control the system.

Chapter. 5 Product Specifications

This chapter explains the system's specifications.

Chapter. 6 Warranty

This chapter explains about the warranty.

Chapter. 7 Contacting Photron

This chapter lists the contact information to use when contacting Photron if the system malfunctions or if a portion of the manual is unclear.



Using the System Safely and Correctly

In order to prevent injury to yourself and others, and to prevent damage to property, carefully observe the following safety precautions.

Photron has given its full attention to the safety of this system. However, the extent of damage and injury potentially caused by ignoring the content of the safety precautions and using the system incorrectly is explained next. Please pay careful attention to the content of the safety precautions when using the system.



This symbol indicates actions that carry the risk that a person could receive a serious injury.



This symbol indicates actions that carry the risk that a person could receive a moderate injury, or that damage to physical property might occur.

The safety precautions to be observed are explained with the following symbols.



This symbol indicates actions that require caution.



This symbol indicates actions that are prohibited and must be avoided.



This symbol indicates actions that must always be performed.





■ Do not perform actions that will damage the AC cable or plug.

(Do not damage the cable, modify it, use it near a heater, excessively bend, twist or pull on it, place heavy objects on it, or bundle it.)

Using the cable when damaged can cause fire, electric shock, or a short circuit.



Do not use the system in a manner which will exceed the rating of the power outlet or wiring equipment used.

Exceeding the power rating might cause a fire from excessive heat.



■ Do not insert metallic objects inside, or pour liquids such as water on, the system.

Doing so can cause fire, electric shock, or malfunction from short circuit or heat.



Do not disassemble or modify the system.
 There are high voltages inside the system that can cause electric shock.



■ Do not plug in or unplug the power cord with wet hands.

Doing so can cause electric shock.



■ This chapter lists the contact information to use when contacting Photron if the system malfunctions or if a portion of the manual is unclear.

Not fully plugging in the power cable can cause fire from electric shock or heat.



- When something is wrong with the system, unplug the power cable immediately.
 - When a foreign substance or liquid, such as metal or water, gets inside.
 - When the outer case is broken or damaged, such as from a fall.
 - When the system produces smoke, a strange smell, or strange sound.

 Using the system in these conditions might cause a fire or electric shock.





■ Always unplug the system when cleaning it or when it is unused for a long period of time. Leaving or storing the system connected to the power source might cause fire from insulation deterioration or electrical discharge.



■Please consult to us in advance, When you perform shoot by which laser light and direct rays go into a image sensor surface.



■ Do not set the system in a location where the temperature gets unusually hot.

The trunk and inside of a car can get especially hot in summer.

Doing so can cause the outer case and internal components to deteriorate or cause a fire.



■ Do not place the system in a location prone to oily smoke or steam, or in a location with a lot of humidity or dust.

Oil, moisture, and dust conduct electricity, which can cause a fire or electric shock.



■ Ambient temperature 0-40° C, humidity 85% RH or lower, maximum altitude 2000m or lower.

In addition, if exceeding these limits, use in a condensation-free environment. Doing so can cause malfunction.



■ Do not store the equipment in a location where the temperature goes below -20°C or higher than 60°C.

Also, prevent condensation from forming during shipment



■ This device is for indoor use, do not use it outdoors.

Do not use in a location that has dust.

Doing so can cause malfunction.



When shipping, remove the connecting cable and use the original packaging or a dedicated carrying case.

Do not ship the equipment in an environment where the temperature goes below -20°C or higher then 60°C. Also, prevent condensation from forming during shipment



Cleaning of the Image Sensor Surface

Electrostatic Discharge (ESD) events may cause immediate and unrecoverable damage to the image sensor.

Please read the following instructions and take EXTREME CARE when cleaning the image sensor surface.



- ■ALWAYS take appropriate anti-static precautions when cleaning or working near the image sensor.
- ■DO NOT use any form of cleaning equipment using electrostatic or 'charged fiber' technology.



- ■Please discharge any electrostatic build up in your body by touching a grounded metallic surface before working near the camera sensor.
- ■Very gently , use only clean and dry air to remove dust from surface of the image sensor.
- ■To remove stubborn contamination use the highest grade (e.g. VLSI grade) pure isopropyl alcohol (IPA) with optical wipes of 'clean room' grade.
- ■Extreme care must be taken! Gently wipe across the sensor in a single action.

 (DO NOT rub to avoid abrasive damage to delicate optical coatings on the glass surface.)

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Chapter. 1 Overview

1.1.Product Overview and Features

1.1. Product Overview and Features

The FASTCAM MC2.1 is a high-speed camera system that uses small Camera Heads to make recording possible in narrow spaces, spaces in which it had been difficult to place conventional Camera Heads.

The recording performance of the system is 2,000 fps at a maximum resolution of 512x512 pixels using the full frame, but you can also record at a maximum of 10,000 fps when using a segment of the frame.

* 10k model only. That specification depends on the products model.

The system is operated by the LCD Remote Controller (optional) and from the PC software over the Gigabit Ethernet connection. Additionally, with the Programmable Switch function that allows you to set the desired function settings, the operation of the camera can be matched to the situation/scene. This system pursue both of recording capability and operability. It excels in cost performance and is easy for everyone to use.

Use this state-of-the-art technology to record high-speed phenomena in slow motion and also as an input component for a dynamic image measurement system. This manual explains the operating procedures for the system.



Chapter. 2 Setup

- 2.1. System Components and Accessories
- 2.2. Part Names
- 2.3. Device Connections

2.1. System Components and Accessories

2.1.1. Components

The system's standard components are listed below. Remove the components from the packaging and check the system.

1.	Camera Controller		1
2.	Camera Head(s) (with tripod adapter) Cube Type / Pencil Type	(depends on configuration	1)
3.	Camera Cable(s) Cube Type / Pencil Type	(depends on configuration	ı)
4.	AC Power Supply Unit / AC Cable		1
5.	Hexagonal Wrench for Flange Back Adjustment (1	.5 mm)	1
6.	Gigabit Ethernet Interface Cable (LAN Cable)		1
7.	FASTCAM Series Setup Disk (Driver/Application C	CD)	1
8.	FASTCAM MC2.1 Hardware Manual (This Manual)	1
9.	Photron FASTCAM Viewer User's Manual		1
10.	Making a Gigabit Ethernet Connection (Simple Pro	ocedure Manual)	1
11.	IP address label		5

2.1.2. Accessories/Options

The following options are available for the system.

- 1. External Battery for Operation
- 2. LCD Remote Controller
- Special Carry Case



The composition of a camera head turns into composition chosen at the time of purchase.

2.1.3. Model

The system is split into models depending on the frame rate, number of Camera Heads, amount of memory, and color/monochrome.

The models are listed below.

Maximum Frame Rate	Number of Camera Heads	Memory	Model Name
	Single Head	1GB	FASTCAM MC2.1 500-S1
500fpg	Single Head	2GB	FASTCAM MC2.1 500-S2
500fps	Dual Head	1GB	FASTCAM MC2.1 500-D1
	Duai neau	2GB	FASTCAM MC2.1 500-D2
	Single Head	1GB	FASTCAM MC2.1 2K-S1
2,000fps	Single Head	2GB	FASTCAM MC2.1 2K-S2
2,0001ps	Dual Head	1GB	FASTCAM MC2.1 2K-D1
	Dual Heau	2GB	FASTCAM MC2.1 2K-D2
10,000fps	Single Head	1GB	FASTCAM MC2.1 10K-S1
	Siligie Head	2GB	FASTCAM MC2.1 10K-S2
	Dual Head	1GB	FASTCAM MC2.1 10K-D1
	Duai neau	2GB	FASTCAM MC2.1 10K-D2

^{*}There are color/monochrome models for each Camera Head.

2.2. Part Names

The system is composed of components including the Camera Controller, AC Power Supply Unit, and the "Photron FASTCAM Viewer" controls software (referred to below as PFV).



For each of the system components.

- Do not use in an area with flammable gas or dust present.
- Do not place in an unstable location such as on a wobbly platform or an incline.
- Do not disassemble or modify.
- Do not expose to liquids such as water.
- Do not use in a manner where excessive force is applied.

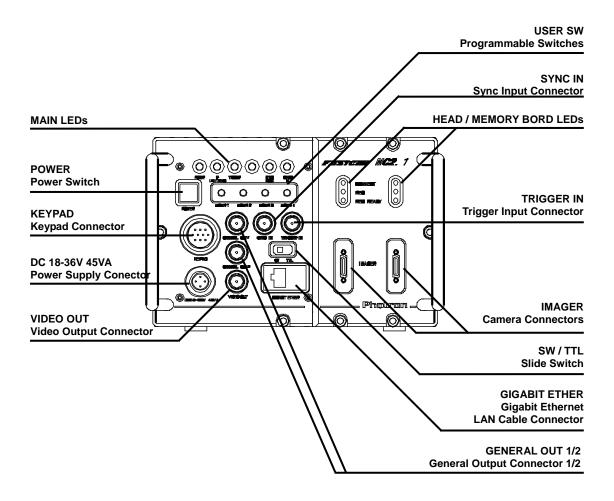
2.2.1. Camera Controller

The Camera Controller has two models depending on the amount of memory, a 1GB model and a 2GB model. The system is further separated by maximum frame rate, there are three types of Camera Controllers, a model (500) that can record at up to 500 fps, a model (2K) that can record up to 2,000 fps, and a model (10K) that can record up to 10,000 fps. They contain IC memory for saving images and have been designed with the capability to save high-speed images as uncompressed digital data. The Camera Controller has a video output connector to display live and recorded images on a video monitor, a Gigabit Ethernet interface to connect to a PC to fully control the camera or download data, and various I/O (input/output) connectors for external synchronization/trigger signals.



Camera Controller Exterior

2.2.2. Camera Controller Part Names



2.2.3. Status Display LEDs on the front of the Camera Controller

There are a number of LEDs on the front of the system's Camera Controller. These LEDs indicate the status of the system. The meaning of each LED is explained here.

MAIN LEDs



POWER (Green) LED ON: Power On LED OFF: Power Off

■ IF LINK/TRANS (Red)

LED ON: The Gigabit Ethernet interface is connected

LED FLASHING: Data is transferring

LED OFF: The Gigabit Ethernet interface is not connected

TRIGGER (Yellow)

LED ON: A trigger signal is present (being input)

(The LED illuminates for 0.1 second when the trigger signal is input)

LED OFF: The trigger signal is not present

SYNC MODE (Red)

LED ON: External synchronization mode (synchronized to an external signal) LED OFF: Internal synchronization mode (synchronized to the internal signal)

SYNC IN (Yellow)

LED ON: A synchronization signal is present (being input)

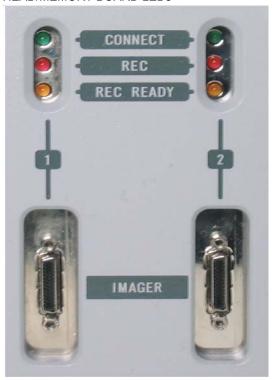
LED OFF: A synchronization signal is not present

- Illumination/blinking in operational states
 - During low light mode operationLEDs other than POWER (Green) and IF LINK/TRANS (Red) blink at a regular interval.
 - When calibration is run from USER SW or the LCD Remote Controller LEDs other than POWER (Green) and IF LINK/TRANS (Red) blink alternately from right to left three times and from left to right three times.
 - During the Gigabit Ethernet interface initialization LEDs other than POWER (Green) and IF
 LINK/TRANS (Red) blink alternately from right to left and from left to right a number of times.

Reference

• For how to initialize of the Gigabit Ethernet interface, refer to "4.1.5. Gigabit Ethernet Interface Initialization", page 50.

♦ HEAD/MEMORY BOARD LEDs



CONNECT (Green)

LED ON: The Camera Controller is communicating with the Camera Head(s).

The LED does not illuminate by only connecting the camera cable

LED OFF: The Camera Controller is not communicating with the Camera Head

REC (Red)

LED ON: RANDOM mode ready state LED FLASHING: Ready to record

LED OFF: Not recording

REC READY (Yellow)LED ON: Ready to record

LED FLASHING: ENDLESS recording ("REC" LED also simultaneously flashes)

LED OFF: Not ready to record

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2.2.4. Camera Heads

The system's Camera Heads have been designed to be smaller than conventional Camera Heads. They have been reduced to a revolutionary small size, while maintaining high specifications such as a 512x512 resolution at recording rates up to 2,000 fps. (Maximum: "2k" and "10k" model) *It depends on product model.

This system can install two kinds of camera head type ("Cube Type" and "Pencil Type") Also each camera can choose a "Color Model" and "Monochrome Model".

Furthermore, the connection method of a camera cable can be chosen from "Straight Type" and "Right Angle Type". (*Please refer following pictures.)

Two camera heads connected to this system operate by the same synchronized timing. It is possible to get simultaneous high speed image of the one phenomenon from two different angles.

* The maximum frame rate that can be set depends on the Camera Controller model.



Cube type head



Straight

Right angle



Pencil type head



Straight



Right angle



The picture of Cube Type Camera Head is attached with tripod adapter.

2.2.5. Camera Cable

A cable is required to connect the Camera Controller and the Camera Head(s) on the system. The length of the camera cable is 7 m. Since the Camera Heads and cable connectors are small, you can record in narrow spaces.



■ Photo of the camera cable attached to the camera head



A pencil type head differs in the connection method.
 Please refer to "2.3.1", Connecting a camera head, page 18.



When securing the camera cable, do not bend it R50 or lower.



Always secure the camera cable externally in one location within 60 cm of the connector.

2.2.6. Lens Mount

As for the cube type camera head, lens mount is "C mount". As for the pencil type camera head, lens mount is "NF mount".





2.2.7. LCD Remote Controller (Optional)

The system can be operated while checking the monitor by connecting the optional LCD Remote Controller to the "KEYPAD" connector on the front of the Camera Controller. The LCD Remote Controller is also hot-pluggable, it can be plugged into and unplugged from the camera while the power is on.



Camera		Camera Controller	Keypad Connector
Controller	Signal	Connector Model Name	Model Name
Connector		(Manufacurer)	(Manufacurer)
KEYPAD	Koynad signal	PT02A-12-10S (023)	PT06A-12-10P (023)
KETPAD	Keypad signal	(Amphenol)	(Amphenol)



• The LCD Remote Controller is optional. It is not included in the standard configuration.

Reference

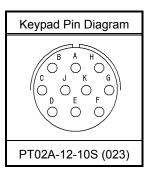
• For how to operate of the LCD Remote Controller, refer to "LCD Remote Controller User's Manual".

2.2.8. RS-422 Serial Control

The system supports serial control via an RS-422 connection through the "KEYPAD" connector.

By setting the STATUS OUT menu to ON, the system status can be output via the serial connection. For details, check the command list.

A cable is not offered as an accessory. When using RS-422 control, construct a cable using the pin diagram below as a reference.



Connector Name	Signal Name	Pin No.	Camera Controller Connector Model Name (Manufacturer)	Cable Connector Model Name (Manufacturer)	Input Connector
	+12V OUT	Α			
	SIGNAL GND	В		PT06A-12-10P (023) (Amphenol)	Not Specified
	RXD+	С			
KEYPAD	RXD-	D			
	TRIGGER SW	Е	PT02A-12-10S (023)		
KETPAD	TXD-	F	(Amphenol)		
	TXD+	G			
	POWER GND	Н			
	VBS GND	J			
	VBS	K			



When using the connector pins directly, refer to the chart above and ensure the wiring is correct. Incorrect wiring can cause malfunction.



The voltage on pin A (+12V OUT) is used to power the LCD Remote Controller, do not use it for other purposes.

Reference

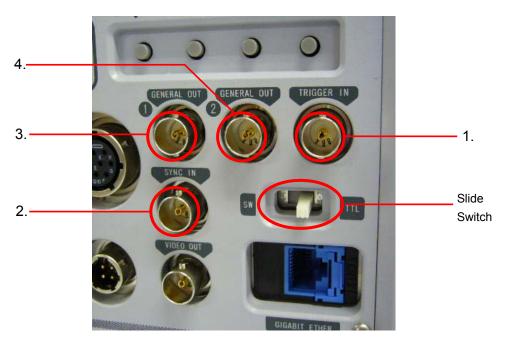
• For inquires related to our product, refer to "7.1. Contact Information", page 64.



 Serial control commands are available as separate list of commands. Please contact Photron or the store where the system was purchased about the command list.

2.2.9. BNC Connectors

Signals can be used as a part of the system by inputting an external trigger or synchronization signal, or by outputting an exposure timing or synchronization signal. BNC connectors are provided on the Camera Controller for the input/output of the TRIGGER IN, SYNC IN, GENERAL OUT signals, and you can connect to each signal's connector.



- 1. "TRIGGER IN" Connector (Switch "Slide Switch" to SW/TTL matched to the input signal.)
- 2. "SYNC IN" Connector
- 3. "GENERAL OUT1" Connectors
- 4. "GENERAL OUT2" Connectors



A signal other than the specified signal must not be input to the various connectors.

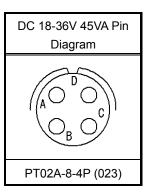
Use extreme caution as there is a risk of damage to both devices, the input device and the output device.

Reference

• For signals that can be input, see "3.11. Input/Output Signal Types", page 33.

2.2.10. Power Supply Connector

This connector is the connector to input the DC power supply. Connect the supplied AC Power Supply Unit or the optional external battery for operation.



Connector Name	Signal Name	Pin No.	Camera Controller Connector Model Name (Manufacurer)	Cable Connector Model Name (Manufacturer)	
	RESERVE	Α		PT06A-8-4S (424) (Amphenol)	
DC 18-36V 45VA	SIGNAL GND	В	PT02A-8-4P (023)		
	POWER GND	С	(Amphenol)		
	+18V~+36V IN	D			



When using the connector pins directly, refer to the chart above and ensure the wiring is correct.

If the wiring is incorrect, not only is there the danger of the system malfunctioning, but also of fire and electric shock.



Do not use a power supply which does not meet the system's specifications, or a power supply you cannot guarantee the safety of.

By using a power supply outside of the system specifications, not only is there the danger of the system malfunctioning, but also of fire and electric shock.

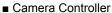
2.3. Device Connections

2.3.1. Connecting a Camera Head

Follow the procedure below to connect a Camera Head to the Camera Controller.

- ■In case of the Cube Type Head
 - 1. Verify the Camera Controller's power is off.
 - 2. Connect the camera cable. Check the connector part of the Camera Head and Camera Controller and connect them as shown in the pictures below.







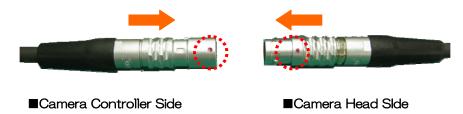
■ Camera Head

3. Verify that the connector's screws are correctly tightened.

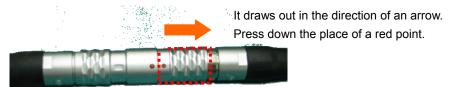
■In case of the Pencil Type Head

- 1. It checks that the camera controller is turned off.
- 2. A camera cable is connected to the camera controller side.
 - * The connection method is the same as a cube type head.
- The cable from a camera controller and the cable which has come out of the camera head are connected.

Each connector part is checked, as shown in the following figure a red point is united and it connects. If it inserts normally, there is a feeling of a click.



- **4.** The camera cable by the side of a camera controller is fixed. (The screw for fixation is tightened.)
- **5.** When you remove camera cable, it is possible to remove to pull to outside.





Always secure the camera cable by tightening the screws attached to the camera cable's connector.

If the camera cable is pulled out while the power is on, it can cause a malfunction.



Always turn the Camera Controller's power off when attaching or removing Camera Heads. Adding or removing Camera Heads with the power on can cause a malfunction.



You can also use connection of only one camera.

2.3.2. Connecting the LCD Remote Controller (Optional)

If you have the optional LCD Remote Controller, connect it by plugging the LCD Remote Controller connector into the connector labeled "KEYPAD" on the front of the Camera Controller.



Supplement

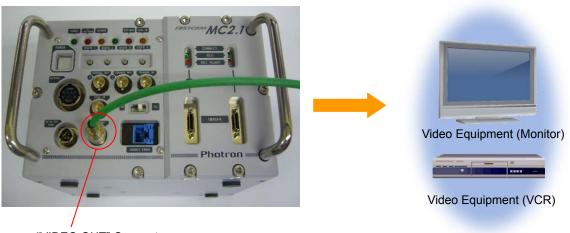
• The LCD Remote Controller is hot-pluggable. It can be plugged in and removed while the system's power is on.

Reference

• For how to operate of the LCD Remote Controller, refer to "LCD Remote Controller User's Manual".

2.3.3. Connecting a Video Monitor

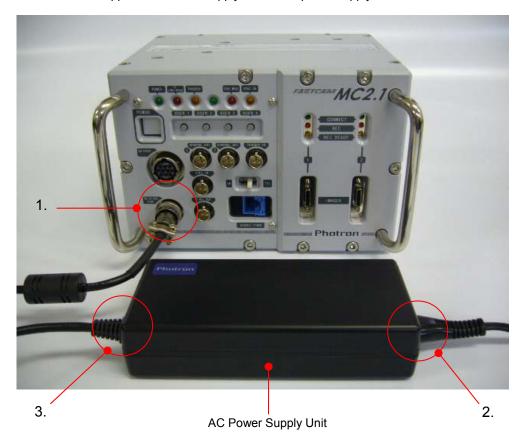
A video monitor connected to the Camera Controller can be used to check the live image (camera pass-through image). Connect the "VIDEO OUT" connector on the front of the Camera Controller to the video input on the video monitor with a BNC cable.



"VIDEO OUT" Connector

2.3.4. Connecting the AC Power Supply

Connect the supplied AC Power Supply Unit to the power supply.



- 1. Connect the AC Power Supply Unit to the "DC18-36V 45VA" connector on the front of the Camera Controller.
- 2. Connect the AC cable to the AC Power Supply Unit.
- 3. Connect the AC cable to the power outlet.

Reference

• For power supplies that can be used, see the DC power supply item in section "5.1.2. General Specifications", page 53.

2.3.5. Connecting a PC

The system can have the operation of its functions performed from a PC using the Gigabit Ethernet interface.

This section explains the required setup when connecting the system to a PC.

To connect a PC to the system, connect the system to a commercially available 1000BASE-T-compatible interface board with a LAN cable. For the LAN cable, prepare a UTP or STP CAT5E (enhanced category 5) or higher LAN cable. (UTP: unshielded, STP: shielded) The maximum cable length between the PC and the system is, compliant to the 1000BASE-T specification, up to 100 m. One PC can connect to a maximum of 64 Photron Gigabit Ethernet interface equipped cameras using a hub. When connecting multiple devices, connect through a switching hub that can connect at 1000BASE-T. The maximum length of the cable that connects the system (or PC) to the switching hub is also 100 m.

Reference

• For operating instructions of Photron FASTCAM Viewer software, refer to "Photron FASTCAM Viewer User's Manual".



Chapter. 3 Recording

- 3.1. Selecting the Frame Rate
- 3.2. Selecting the Resolution
- 3.3. Selecting the Shutter Speed
- 3.4. Selecting the Trigger Mode
- 3.5. LOW LIGHT Mode
- 3.6. White Balance Adjustment (Color Models Only)
- 3.7. Color Enhancement Function (Color Models Only)
- 3.8. Look-Up Table (LUT) Operations
- 3.9. Edge Enhancement Function
- 3.10. Setting the Sensor Gai
- 3.11. Input/Output Signal Types
- 3.12. Using External Triggers
- 3.13. Using External Synchronization Signals
- 3.14. GENERAL OUT Signal Settings
- 3.15. Signal Delay
- 3.16. Using Programmable Switch (USER SW)

3.1. Selecting the Frame Rate

With the system, you can record images from 60 (50 PAL) to 2,000 fps using the full 512x512 pixel resolution of the image sensor. For frame rates higher than 2,000 fps, high-speed photography is achieved by limiting the read area of the image sensor.

* The maximum frame rate that can be set depends on the Camera Controller model.

Supplement

- The minimum frame rate in NTSC mode is 60 fps.
- The minimum frame rate in PAL mode is 50 fps.

Reference

• For frame rates over 2,000 fps, the resolution is automatically set to the maximum available at that frame rate. For details, see "5.1.4. Frame Rate and Resolution", page 54.

3.2. Selecting the Resolution

With the system, you can record images with a maximum size of approximately 260,000 pixels using the high-speed image sensor, which has a maximum size of 512x512 pixels. You can also record at even faster frame rates or reduce the amount of image data to make even longer recordings by limiting the resolution according to the application.

Reference

• For more information of relation between Frame Rate and Resolution, refer to "5.1.4. Frame Rate and Resolution", page 54.

3.3. Selecting the Shutter Speed

With the system, the shutter speed is independent of the frame rate, and you can control the exposure timing one frame using the electric shutter. By making an exposure that is of a shorter period than the frame rate, high-speed objects can be recorded blur-free.

Shutter speed can be set from 1/frame sec to a maximum of 1/160,000 s (approximately 6.2 us). The procedure for selecting the shutter speed is explained here.

Reference

• For more information of shutter speed, refer to "5.1.6. Shutter Speed List", page 54.

3.3.1. Changing SHUTTER LOCK

By switching between [ON] and [OFF] on the [SHUTTER LOCK] submenu on the [SHUTTER] menu, the shutter speed value first used when the frame rate is changed can be set.

ON: Changing the frame rate automatically sets the shutter speed to 1/frame s.

OFF: Changing the frame rate does not change the shutter speed, it maintains the current setting.

3.4. Selecting the Trigger Mode

With the system, in order to reliably capture high-speed phenomena, many kinds of trigger modes have been made available. These trigger modes are explained next.

There are five types of trigger modes which are listed below.

- START - CENTER - END - MANUAL - RANDOM

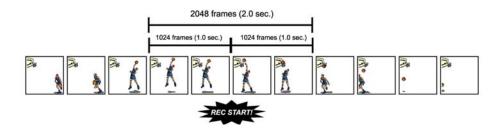
3.4.1. START Mode

START mode is a trigger mode where recording starts the instant the trigger is input, the scene is recorded until the memory is full, and then recording ends. This mode is suitable for taking images of high-speed phenomena when what will happen, and when it happens, is known in advance. For example, in a situation with a maximum useable memory of two seconds of recording, two seconds of high-speed video is saved immediately after the trigger is input.



3.4.2. CENTER Mode

CENTER mode is a trigger mode where an equal amount of content recorded before and after the trigger is input is saved to memory. This mode is suitable for viewing before and after an important instant. For example, in a situation with a maximum useable memory for two seconds of recording, one second before and one second after the trigger was input is recorded for a total of two seconds of high-speed video.



3.4.3. **END Mode**

END mode is a trigger mode where the content recorded immediately before the trigger is input is saved to memory. This mode is suitable for recording a high-speed phenomenon where it is hard to predict when the important action will start and stop. For example, in a situation with a maximum useable memory for two seconds of recording, the two seconds of high-speed video immediately before when the trigger was input are saved.



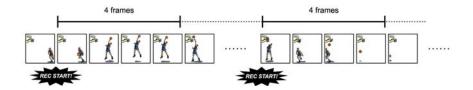
3.4.4. MANUAL Mode

MANUAL mode is a trigger mode, similar to CENTER mode, where the content recorded before and after the trigger is input is saved to memory, but the proportion of time before and after the trigger can be set as required. For example, in a situation with a maximum record time of two seconds, 0.5 seconds before and 1.5 seconds after the trigger is input are recorded and saved, a total of two seconds of high-speed video.



3.4.5. RANDOM Mode

RANDOM mode is a trigger mode where each time a trigger is input only a predetermined number of frames are saved to memory. For example, this function is convenient for a subject which is an irregular and repeated phenomenon which can have a trigger output produced for each cycle or occurrence. The number of frames recorded each time the trigger is input can be set as desired, in one frame increments, from one frame to the maximum of all the recordable frames available.



3.5. LOW LIGHT Mode

The more you increase the frame rate or shutter speed of a high-speed camera, the more the amount of light entering the camera decreases, making the displayed image dark. Low light mode is a function that temporarily increases the exposure time, making the displayed image easier to see for setting the lens focus or other options.

3.6. White Balance Adjustment (Color Models Only)

On digital video cameras, photographing white as pure white is described as "having the appropriate white balance." On the system's color models as well, in order to take images with the correct color representation, the white balance must be adjusted for the color temperature of the light source used. The intensity of each color, R, G, and B, can be adjusted on this system. By adjusting the balance of those three colors to match the light source used, the appropriate white balance can be achieved. Two methods are available for adjusting the white balance, preset and user-editable white balance. These methods are explained in this section.

3.6.1. Using Preset White Balance (Color Models Only)

With the system, there are two types of white balance presets (5100K, 3100K) for use with common light sources. The suggested color temperature for these presets is listed below.

- 5100K (Daylight, Outdoors)
- 3100K (Halogen Light Source)

3.6.2. Using User White Balance (Color Models Only)

Each Camera Head can be assigned a user white balance setting in order to achieve the most appropriate white balance for the light source used and the conditions during recording. The values set here are stored for each camera head in the Camera Controller's internal memory as a user preset, and the values can be loaded by selecting USER.

3.7. Color Enhancement Function (Color Models Only)

Color models feature a color enhancement setting. The image color enhancement level can be adjusted in five steps, including the OFF setting. The content of each item is listed in the chart below.

Menu Display		Contents
OFF		Turns the color enhancement mode off
x 0.5	(LEVEL1)	Sets x0.5 color enhancement
x 1	(LEVEL2)	Sets x1 (default) color enhancement
x 1.5	(LEVEL3)	Sets x1.5 color enhancement
x 2	(LEVEL4)	Sets x2 color enhancement

3.8. Look-Up Table (LUT) Operations

The LUT (Look-Up Table) refers to a reference table that defines the relationship between the pixel brightness gradation of the original image data taken and the brightness gradation displayed on a computer screen or video monitor.

The system contains a hardware LUT function, and you can display the image data taken with improved contrast (light and dark sharpness) or make an object in the image stand out by emphasizing a specified gray level range.

Caution

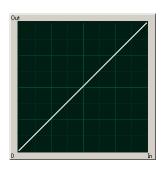
 When an image is saved with its brightness converted with the LUT, the image saved is the image that has had its brightness converted.

3.8.1. Using Preset LUT Patterns

Six preset LUT patterns have been prepared in advance on the system. Each of these patterns is explained in sequence in this section.

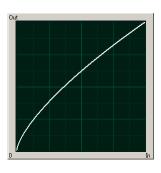
D1: Gain 1x

The input is always linear output. This LUT is used for normal conditions.



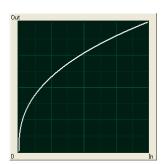


D2: Gamma 0.6 This LUT is 0.6 gamma correction.





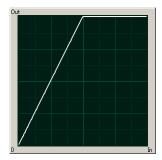
D3: Gamma 0.45 This LUT is 0.45 gamma correction.





D4: Gain 2x

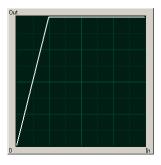
The gain is doubled and you can display the dark areas of the image emphasized.





D5: Gain 4x

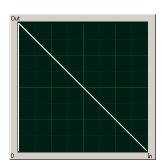
The gain is doubled and you can display the dark areas of the image emphasized. This LUT emphasizes the dark portions even more than D4.





D6: Reverse Gradation

The input gradation is reversed and then displayed.





3.8.2. Using a Custom LUT

Creating a LUT pattern is done with PFV.



• For the creation method of a LUT pattern, refer to "Photron FASTCAM Viewer User's Manual".

3.9. Edge Enhancement Function

With the system's edge enhancement setting, you can enhance the edges in the recorded image in three steps.

Menu Display	Contents
OFF	Edge enhancement off.
LEVEL1	Edge enhancement set to weak.
LEVEL 2	Edge enhancement set to medium.
LEVEL 3	Edge enhancement set to strong.

3.10. Setting the Sensor Gain

The sensor gain setting adjusts the amplitude voltage inside the sensor. By increasing this setting, when recording in low light, the signal is amplified and the camera can take a higher gain (brighter) image. However, by amplifying the signal, the noise component also increases, resulting in decreased image quality, or more noise.

The sensor gain can be set in two steps according to the object being recorded. The content of each item is listed in the chart below.

Menu Display	Contents
x 1	Sets the sensor gain to standard.
x 3	Sets the sensor gain to 3x.

3.11. Input/Output Signal Types

With the system, many signals can be input and output through the BNC connectors. Signals that can be input and output from the BNC connectors are listed below.



A signal other than the specified signal must not be input to the various connectors.

Use extreme caution as there is a risk of damage to both devices, the input device and the output device.

3.11.1. TRIGGER IN Connector (Switch TTL and SW with the Slide Switch)

- When the Slide Switch is TTL The system recognizes an external Puls signal as a trigger during the READY or ENDLESS recording state. Starting and stopping recording (in the selected recording mode) is controlled with this signal. Input voltage is +4.5V to +12V, positive or negative polarity, pulse width is 50 ns or greater. Operating current is 10 mA recommended, 30 mA maximum.
- When the Slide Switch is SW This trigger is input during the READY or ENDLESS recording state by contact between the BNC connector's shield and center pin (switch closure). The center pin normally has voltage flowing through it. Use caution to avoiding contact with other pins.

3.11.2. SYNC IN Connector

The system recognizes a Puls signal from other devices as a synchronization signal. Input voltage is +4.5V to +12V, positive or negative polarity, pulse width is 50 ns or greater. Operating current is 10 mA recommended, 30 mA maximum.

3.11.3. GENERAL OUT Connector

The signals below can be changed from the menu or PFV and output.

(POS: positive polarity, NEG: negative polarity)

SYNC POS/NEG	Outputs a vertical synchronization signal.	
EXPOSE HEAD1 POS/NEG	Outputs Camera Head 1's exposure period signal. Outputs during both LIVE and recording.	
EXPOSE HEAD2 POS/NEG	Outputs Camera Head 2's exposure period signal. Outputs during both LIVE and recording.	
REC POS/NEG	Outputs a period signal during recording.	
TRIG POS/NEG	Outputs the trigger signal received by the camera.	
READY POS/NEG	Outputs a signal that indicates the recording ready state.	

Reference

• For the detail information of the out put signal from "GENERAL OUT" connector, refer to "3.14. GENERAL OUT Signal Settings", page 44.

3.12. Using External Triggers

With the system, you can record by receiving various trigger signals matched to the recording application. The trigger signals that can be used with the system are explained here.

3.12.1. Inputting an External Trigger Signal

The external trigger signals that can be used with the system and their input systems are listed below.

Switch between SW/TTL type input signals using the "Slide Switch" on the front panel.

The settings for external trigger signal input are made by selecting "I/O" from "Camera Option" when using PFV, or by selecting "SYNC IN/OUT" on the menu and making the settings with "TRIG TTL IN" in the submenus when using the "LCD Remote Controller (optional)".

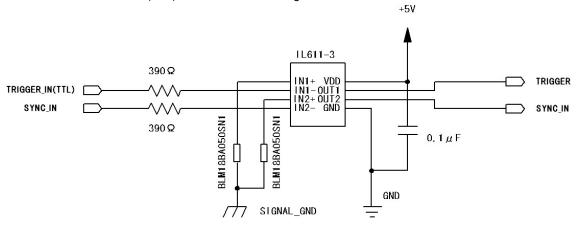
Signals are input with the TRIGGER IN connector explained in section "2.2.9. BNC Connectors".

Connector Name (Input System)	Menu Setting	Signal
TDIOOED IN (TTI.)	TRIG POS	Isolated IC Input (+4.5V - +12V), Positive Polarity
TRIGGER IN (TTL)	TRIG NEG	Isolated IC Input (+4.5V - +12V), Negative Polarity
TRIGGER IN (SW)	(None)	Contact Signal

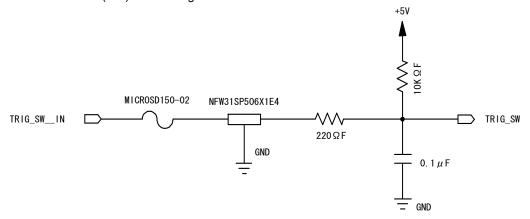


Use caution not to input more than specified voltage or current to the TRIGGER IN trigger signal input as there is a risk of damage to the equipment.

■ TRIGGER IN (TTL) / SYNC IN Circuit Diagram



■ TRIGGER IN (SW) Circuit Diagram



3.12.2. Outputting External Trigger Signals

With the system, the external output of trigger signals can be optionally set from the GENERAL OUT 1/2 connector. The settings for external trigger signal output are made by selecting "I/O" from "Camera Option" when using PFV, or by selecting "SYNC IN/OUT" on the menu and making the settings with "GENERAL OUT" in the submenus when using the "LCD Remote Controller (optional)".

Signals are output with the GENERAL OUT connector explained in section "2.2.9. BNC Connectors".

The table below summarizes the output systems and the signals that can be output.

Connector Name (Output System)	Menu Setting	Signal Type	Reference Delay Amount
GENERAL OUT	TRIG POS	TTL, SW, SOFT, all TRIG pulse output CMOS (74ACT541 buffer) output, positive polarity	For TRIGGER IN (TTL) approx. 100 ns
	TRIG NEG	TTL, SW, SOFT, all TRIG pulse output CMOS (74ACT541 buffer) output, negative polarity	For TRIGGER IN (SW) approx. 15 us

Reference

• When a trigger signal is output to GENERAL OUT, set the signal to be output from the menu in advance before using it. For GENERAL OUT 1/2 settings, see section "3.14. GENERAL OUT Signal Settings", page 44 and make the necessary settings.

3.13. Using External Synchronization Signals

An external synchronization mode to synchronize the camera to an external signal is provided on the system. By using an external synchronization signal, you can record synchronizing the timing of the recording using multiple systems or synchronize recording with external measuring devices and lighting. The procedure for using the external synchronization signal is explained below.

3.13.1. Inputting an External Synchronization Signal

With the system, you can input an external synchronization signal. The content of each item is listed in the chart below.

Menu Display	Contents	Signal (Input Signal Conditions)
OFF	Sets external synchronization off, operates independently.	(none)
ON CAM POS	Synchronizes to a positive polarity signal from the system.	Isolated IC Input (+4.5V - +12V), Positive Polarity
ON CAM NEG	Synchronizes to a negative polarity signal from the system.	Isolated IC Input (+4.5V - +12V), Negative Polarity
ON OTHERS POS	Synchronizes to a positive polarity signal from an external device (including other Photron products).	Isolated IC Input (+4.5V - +12V), Positive Polarity
ON OTHERS NEG	Synchronizes to a negative polarity signal from an external device (including other Photron products).	Isolated IC Input (+4.5V - +12V), Negative Polarity

3.13.2. Outputting an External Synchronization Signal

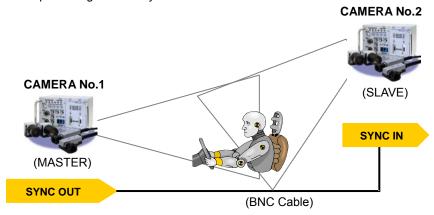
With the system, you can externally output a synchronization signal. External synchronization signals are output from the GENERAL OUT connector explained in section "Input/Output Signal Types". The procedure for setting the output of an external synchronization signal is explained below.

Menu Display	Contents	Signal Type	I/O delay amuont
SYNC POS	Outputs a positive polarity vertical synchronization signal.	CMOS (74ACT541 buffer) Output, Positive Polarity	Approx. 100 ns
SYNC NEG	Outputs a negative polarity vertical synchronization signal.	CMOS (74ACT541 buffer) Output, Negative Polarity	Approx. 100 ns

3.13.3. Synchronizing Multiple FASTCAM MC2.1 Systems (Multiple Unit Synchronized Recording)

The system can perform synchronized recording by synchronizing multiple units using external synchronization input/output.

Conceptual Diagram of a Synchronized Connection



Synchronized recording settings using the system are made with the "LCD Remote Controller (optional)" or PFV. The conceptual settings when performing synchronized recording using two systems are explained here. First, decide which camera to make the master camera (outputs the synchronization signal) and the slave camera (receives the synchronization signal) from the two systems to use for synchronized recording.

Cable Connection

Connect the master camera controller's "GENERAL OUT" connector to the slave camera controller's "SYNC IN" connector using a BNC cable.

When the synchronization signal is input to the "SYNC IN" connector, the SYNC IN LED (Yellow) on the front of the slave camera controller illuminates.

- Setting the Master Camera (Outputs Synchronization)
 Set the signal output for the master camera which will output the synchronization signal. Synchronization signal settings are made with the "LCD Remote Controller (optional)" or PFV.
 - For PFV (Standard)
 - Verify that the camera mode is in LIVE mode (the image displayed is passed through from the camera). If the system is in a mode other than LIVE mode, check "Live" on the camera control panel.
 - 2. Select I/O on the left tree from "Camera Option" on the camera control panel.
 - 3. Set "GENERAL OUT1".
 - For the LCD Remote Controller (Optional)
 - 1. Verify that the camera mode is in LIVE mode.
 - 2. Press the LCD Remote Controller's MENU key and the menu list is displayed.
 - 3. Select GENERAL OUT1 from the SYNC IN/OUT submenu with the LCD Remote Controller's ARROW keys and press the ENTER key.
 - 4. Select the signal to be output from the master Camera Controller's GENERAL OUT connector from the menu. Move the cursor here to the SYNC POS item with the ↑ ↓ keys and press the ENTER key to select.
 - The master camera is set to output a positive polarity vertical synchronization signal from its GENERAL OUT1 connector.

- Setting the Slave Camera (Receives the Synchronization Signal) Next, set the synchronization signal input for the slave camera which will receive the synchronization signal supplied by the master camera. Synchronization signal settings are made with the "LCD Remote Controller (optional)" or PFV.
 - For PFV (Standard)
 - Verify that the camera mode is in LIVE mode (the image displayed is passed through from the camera). If the system is in a mode other than LIVE mode, check "Live" on the camera control panel.
 - 2. Select I/O on the left tree from "Camera Option" on the camera control panel.
 - Set SYNC IN to "ON CAM POS".
 - For the LCD Remote Controller (Optional)
 - 1. Verify that the camera mode is in LIVE mode.
 - 2. Set the synchronization signal type that slave camera will receive. Press the LCD Remote Controller's MENU key and the menu list is displayed.
 - Select SYNC IN from the SYNC IN/OUT submenu with the LCD Remote Controller's ARROW keys and press the ENTER key.
 - 4. The output previously set on the master Camera Controller has positive polarity (POSITIVE), therefore it is necessary to make the setting on the slave Camera Controller the same, positive polarity (POSITIVE). Move the cursor to the ON CAM POS item with the ↑ ↓ keys and press the ENTER key to select.

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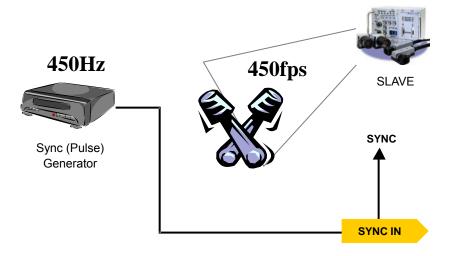
If steps 1-3 are completed when no synchronization signal is being input, the camera will not
operate normally. As detailed in the procedure, make the settings when the signal is being input.

3.13.4. Synchronizing the System with Other External Devices (Frame Rate Synchronized Recording)

With the system, in addition to the frame rate preset on the camera, a function has been provided where you can receive a synchronization signal externally, set the frame rate to that frequency, and record.

In this way, for example, the system can be synchronized with a dynamic body that spins at 450 revolutions per second to conduct high-speed recording at 450 fps. This can open up broad applications that were unavailable until now.

Conceptual Diagram of External Synchronized Recording



Frame rate synchronization signal settings on the system are made with the "LCD Remote Controller (optional)" or PFV.

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- When conducting frame rate synchronization recording with the system, the signal that can be input must meet the following conditions.
 - Isolated IC Input (+4.5V +12V), positive polarity or negative polarity
 - Frequencies are as shown in the table below

Model Name	Minimum Frequency	Maximum Frequency
model 500	60 Hz (50 Hz PAL)	500 Hz
model 2K	60 Hz (50 Hz PAL)	2,000 Hz
model 10K	60 Hz (50 Hz PAL)	10,000 Hz

Cable Connection

Input the synchronization signal from the device that generates the signal to the system. Connect the synchronizing device's output signal to the system's "SYNC IN" connector using a BNC cable. When the synchronization signal is input to the "SYNC IN" connector, the SYNC IN LED (Yellow) on the front of the system illuminates. (* If the synchronization signal is lost, the LED goes out.)

System Settings

Frame rate synchronization signal settings on the system are made with the "LCD Remote Controller (optional)" or PFV.

- For PFV (Standard)
- Verify that the camera mode is in LIVE mode (the image displayed is passed through from the camera). If the system is in a mode other than LIVE mode, check "Live" on the camera control panel.
- 2. Select I/O on the left tree from "Camera Option" on the camera control panel.
- Set ON OTHERS POS (positive polarity) or ON OTHERS NEG (negative polarity) according to the polarity of the external synchronization signal.
- For the LCD Remote Controller (Optional)
- 1. Verify that the camera mode is in LIVE mode.
- 2. Press the LCD Remote Controller's MENU key and the menu list displays.
- Select SYNC IN from the SYNC IN/OUT submenu with the LCD Remote Controller's ARROW keys and press the ENTER key.
- 4. Use the LCD Remote Controller's ↑ ↓ keys to select the input signal. Select ON OTHERS POS (positive polarity) or ON OTHERS NEG (negative polarity) according to the polarity of the external synchronization signal.
- **5.** When finished, press the ENTER key to complete the setting.
- 6. Output the signal from the synchronization device and verify that the camera recognizes the output frequency and synchronizes its frame rate. The recognized frame rate will display in the lower left of the video monitor.
- 7. Output the signal from the synchronization device and verify that the camera recognizes the output frequency and synchronizes its frame rate. The recognized frame rate will display in the lower left of the video monitor.

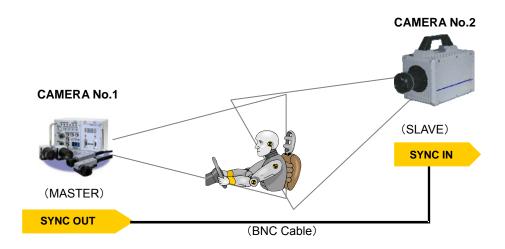
Caution

- The frequency of the synchronization signal cannot be changed during the LIVE or recording state.(This is out of spec assurance.) The synchronization signal can be changed if you repeat steps 1 through 6 after inputting the changed frequency. The system is reset.
- If no synchronization signal is input, or the input signal is under 60 Hz (50 Hz), during steps 1-6, the display shows "NO SYNC INPUT".
- If steps 1 through 6 are made when inputting a signal that exceeds the frequency that can be input, the display shows "OVER SYNC INPUT".
- The illumination of the LED on the front of the Camera Controller indicates that the synchronization signal is being input. If the synchronization signal is lost, the LED goes out.
- A minute error occurs in the input synchronization signal due to the construction of the internal circuitry of this function. For this system, an error of ±1 Hz can occur.
 For example, when performing external device synchronization inputting a synchronization signal of 10,000 Hz, the error is: 10,000 Hz ± 1 Hz = 9,999 fps to 10,001 fps.

3.13.5. Synchronizing the System with Other Cameras (Mixed Device Synchronized Recording)

Using the function (frame rate synchronized recording) in the previous section, "3.13.4. Synchronizing the System with Other External Devices", mixed-type synchronized recording can be performed with Photron's other high-speed cameras (except for some older products).

In particular, the FASTCAM series high speed camera systems are also compatible with collective control by the PFV control software.



Basic Process

- Decide the master camera (the source of the synchronization signal) and the slave camera (the camera that will operate according to the synchronization signal from the master).
 Basically, by making the master camera the camera with the lowest maximum frame rate that can be set, you can avoid setting a synchronization signal speed the slave camera cannot receive.
- Connect the master camera's V-SYNC output connector to the slave camera's V-SYNC input connector with a BNC cable, select the synchronization signal output polarity on the master camera, and then set the slave camera to be operated by that signal.

For camera models that can perform synchronized recording or for detailed instructions on making the settings, contact Photron at the contact information in "7.1. Contact Information"

Reference

• For camera models that can perform synchronized recording or for detailed instructions on making the settings, contact Photron at the contact information in "7.1. Contact Information"

3.14. GENERAL OUT Signal Settings

Set the signal for output from the GENERAL OUT connector as explained in section "3.11. Input/Output Signal Types". The content of each item is listed in the chart below.

Menu Display	Contents	Signal Type
SYNC POS	Outputs a positive polarity vertical synchronization signal.	+5V CMOS Output Positive Polarity
SYNC NEG	Outputs a negative polarity vertical synchronization signal.	+5V CMOS Output Negative Polarity
EXPOSE HEAD1 POS	Outputs Camera Head 1's image sensor exposure period at H level.	+5V CMOS Output Positive Polarity
EXPOSE HEAD1 NEG	Outputs Camera Head 1's image sensor exposure period at L level.	+5V CMOS Output Negative Polarity
EXPOSE HEAD2 POS	Outputs Camera Head 2's image sensor exposure period at H level.	+5V CMOS Output Positive Polarity
EXPOSE HEAD2 NEG	Outputs Camera Head 2's image sensor exposure period at L level.	+5V CMOS Output Negative Polarity
REC POS	Outputs a period signal during recording at H level.	+5V CMOS Output Positive Polarity
REC NEG	Outputs a period signal during recording at L level.	+5V CMOS Output Negative Polarity
TRIG POS	Outputs the trigger signal the Camera Controller received at H level.	+5V CMOS Output Positive Polarity
TRIG NEG	Outputs the trigger signal the Camera Controller received at L level.	+5V CMOS Output Negative Polarity
READY POS	Outputs at H level when in a state waiting for the REC trigger (If in START mode, READY, CENTER, END; If in MANUAL, the ENDLESS recording state). Only valid in START, CENTER, END, and MANUAL mode.	+5V CMOS Output Positive Polarity
READY NEG	Outputs at L level when in a state waiting for the REC trigger (If in START mode, READY, CENTER, END; If in MANUAL, the ENDLESS recording state). Only valid in START, CENTER, END, and MANUAL mode.	+5V CMOS Output Negative Polarity



When using as a part of a system, verify the characteristics of the output signals before using them.

Reference

• For how to set up, refer to the "Photron FASTCAM Viewer User's Manual" or the "LCD Remote Controller User's Manual".

3.15. Signal Delay

With the system, you can set the signal delay time or pulse width for the various signals that are input and output. Pulse width and delay settings for the various signals input/output are made with the "LCD Remote Controller (optional)" or PFV.

Setting Item	Setting Range (Value)
TRIG TTL IN DELAY	0-60 (s) 100 ns units
SYNC IN DELAY	0-1/frame rate (s) 100 ns units
GENERAL IN DELAY	0-60 (s) 100 ns units
TRIG OUT WIDTH	0-1 (ms) 100 ns units
SYNC OUT DELAY	0-1/frame rate (s) 100 ns units
SYNC OUT WIDTH	0-500 (us), 1/frame rate (s) at 2,000 fps or higher 100 ns units
EXPOSE OUT DELAY	0-1/frame rate (s) 100 ns units
SYNC OUT TIMES	0.5, 1, 2, 4, 6, 8, 10, 20, 30 (* x1 is standard output)

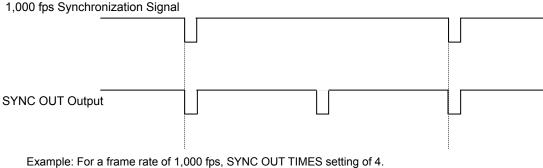
SYNC OUT TIMES

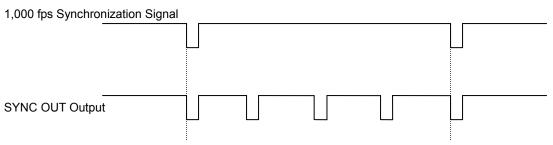
Values 1, 2, 4, 6, 8, 10. A value of 1 is normal output.

Set from the SYNC IN/OUT menu, SYNC OUT TIMES submenu.

Output a SYNC (vertical synchronization signal) from SYNC OUT that is X times SYNC.

Example: For a frame rate of 1,000 fps, SYNC OUT TIMES setting of 2.





Caution

- When it is larger than 50,000fps, the setting becomes six or less.
- An accurate frequency is output, but when SYNC OUT TIMES is set to a large value with a high frame rate, the setting may result in frequency errors.

3.16. Using Programmable Switch (USER SW)

There are four switches that can be set on the front of the system. Settings for the switches are made from the menu and they can each be assigned a different function. The content of each setting is listed in the chart below.

As an example, setting the USER1 switch on the front of the Camera Controller is explained here.

PFV

Setting	Explanation
OFF	Does not assign a function.
Change Frame Rate	Raises the frame rate.
Change Resolution	Lowers the resolution.
Change Shutter Speed	Increases the shutter speed.
Change Trigger Mode	Changes the trigger mode.
Fitting image	Adjusts the size of the image displayed on the video output to be the maximum for the current resolution.
Status Display	Displays the status of camera settings on the video output.
Switch LIVE/MEMORY	Switches between LIVE and MEMORY states.
Record Ready	Sets the record ready state.
Record	Starts recording.
Low-Light	Turns low-light mode ON/OFF.
Head Select	It is changed the camera head to display at video out put

LCD Remote Controller (Optional)

Setting	Explanation
OFF	Does not assign a function.
FRAMERATE SEL	Raises the frame rate.
FRESOLUTION SEL	Lowers the resolution.
SHUTTER SEL	Increases the shutter speed.
TRIGGER SEL	Changes the trigger mode.
FIT	The same function as the [FIT] key on the LCD Remote Controller.
STATUS	The same function as the [STATUS] key on the LCD Remote Controller.
LIVE	The same function as the [LIVE] key on the LCD Remote Controller.
REC READY	The same function as the [REC READY] key on the LCD Remote Controller.
REC	The same function as the [REC] key on the LCD Remote Controller.
LOW LIGHT	The same function as the [LOW LIGHT] key on the LCD Remote Controller.
HEAD SELECT	It is changed the camera head to display at video out put

Chapter. 4 Connecting a PC

4.1. Connecting the Gigabit Ethernet Interface to a PC

4.1. Connecting the Gigabit Ethernet Interface to a PC

The system can have the operation of its functions performed from a PC using the Gigabit Ethernet interface. This section explains the required setup when connecting the system to a PC.

Reference

 For operating instructions of Photron FASTCAM Viewer software, refer to "Photron FASTCAM Viewer User's Manual".

To connect a PC to the system, connect the system to a commercially available 1000BASE-T-compatible interface board with a LAN cable. For the LAN cable, prepare a UTP or STP Cat 5e (enhanced category 5) or higher LAN cable. (UTP: unshielded, STP: shielded) The maximum cable length between the PC and the system is, compliant to the 1000BASE-T specification, up to 100 m. One PC can connect to a maximum of 64 Photron Gigabit Ethernet interface equipped cameras using a hub. When connecting multiple devices, connect through a switching hub that can connect at 1000BASE-T. The maximum length of the cable that connects the system (or PC) to the switching hub is also 100 m.

- Settings
 - ■On the System
- ■On the PC
- IP Address Setting
- IP Address Setting
- Packet Size
- Time Out Length
- Communications Port

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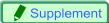
- The system is only 1000BASE-T compatible. When using a PC compatible with only 10BASE-T or 100BASE-TX, the PC must be connected through a 10BASE-T, 100BASE-TX, and 1000BASE-T compatible switching hub.
- The system's factory default IP address is below:

IP ADDRESS > 192.168.0.10

NETMASK > 255.255.255.0

GATEWAY ADDRESS > 0.0.0.0

PORT > 2000 (Fixed, not changeable)



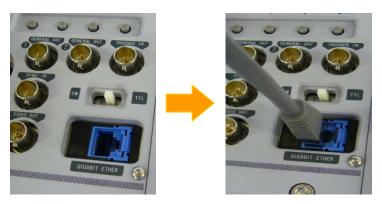
Photron recommends using an STP cable over long distances or in noisy locations.

Reference

- For the setting method of IP address for camera system, refer to "4.1.2. Setting the IP Address", page 49.
- For the setting method of control PC, refer to "Photron FASTCAM Viewer User's Manual".

4.1.1. Connecting the System and a PC

Connect the LAN cable to the system as shown below.



Insert the LAN cable into the "GIGABIT ETHER" connector.

4.1.2. Setting the IP Address

Caution

When connecting the system to a PC or when connecting other Gigabit Ethernet interface
compatible Photron cameras, set each of those devices to a different IP address. Also, when
connecting the system to an existing network, do not use IP addresses that are already in use on
the network.

Reference

• For the procedure for setting the IP address of the system, refer to the "Photron FASTCAM Viewer User's Manual" or the "LCD Remote Controller User's Manual".

4.1.3. Using DHCP (Dynamic Host Configuration Protocol)

The system is compatible with DHCP. In an environment where DHCP is used, the system's IP address can be acquired from the DHCP server.

Reference

• For details, refer to the "Photron FASTCAM Viewer User's Manual".

4.1.4. Connecting Multiple Systems and a PC

With PFV, the system's control software, one PC can connect to and control multiple FASTCAM SA series and MH4-10K high speed camera (Gigabit Ethernet) systems.



• When connecting to multiple systems, set the IP address of each one to a unique setting.

4.1.5. Gigabit Ethernet Interface Initialization

When you cannot communicate well with the camera even though you are running PFV, the system's control software, you may be able to improve the situation by performing the procedure below.

- Of the four USER SW (Programmable Switches) on the front of the Camera Controller, press and hold USER1 and USER4 for 10 seconds or more.
- 2. The LEDs on the front of the Camera Controller will illuminate back and forth from left to right and from right to left and inform you that the initialization of the Gigabit Ethernet interface has completed normally.

Chapter. 5 Product Specifications

- 5.1. Specifications
- 5.2. Dimensions

5.1. Specifications

5.1.1. Product Specifications

Image Sensor	CMOS image sensor		
Sensor Resolution	512 x 512 pixels		
Frame Rate	500 fps full frame (500 model) , 2,000 fps full frame(2k/10k model)		
Lens Mount	C mount (Cube type	oe) , NF mount(Pencil type)	
Recording Color Depth	Monochrome	8bit	
Recording Color Deptil	Color	RGB, each 8-bit (Bayer color filter method)	
Shutter	Electronic shutter		
Recording Method	IC memory		
Recording Memory Amount	1GB standard , 2GB maximum		
Trigger Method	START, CENTER, END, MANUAL, RANDOM		
Gain Control	Hardware LUT on camera, controllable via LCD Remote Controller (optional) or software		
Image Output Customization	Customizable LUT, brightness is changeable		
External Synchronization Input Signal	Isolated IC Input (+4.5V - +12V), negative polarity / positive polarity (switchable)		
External Synchronization Output Signal	5 Vp-p, negative polarity / positive polarity (switchable)		
Trigger Input Signal	Isolated IC Input (+4.5V - +12V), contact		
Other Output Signals	5 Vp-p, negative polarity / positive polarity (switchable)		
External Control	LCD Remote Controller (optional), RS-422 external control I/F, digital IF (PC)		
Video Output Signal	RS170 (NTSC),PAL, digital zoom function, with scroll, fit functions		
Digital Interface	Gigabit Ethernet (1000BASE-T)		

5.1.2. General Specifications

Environment Condi	itions			
Strage Temperature		-20°C ∼ 60°C (No Condensation)		
Strage Humidity		85% or less (No Condensation)		
Guaranteed Opera	ting	0°C ~40°C (No Condensation)		
Guaranteed Opera	ting Humidity	85% or less (No Condensation)		
Dimensions				
Camera Controller		159 (H) × 195 (W) × 130 (D) mm		
Cube type Head		35 (H) × 35 (W) × 33.5 (D) mm		
Pencil type Head(S	Straight)	23 (H) × 22 (W) ×75 (D) mm		
Pencil type Head(R	Right angle)	23 (H) × 23 (W) ×77 (D) mm		
AC Power Suppy L	Jnit	63.5 (H) × 95 (W) × 178 (D) mm excluding protrusions		
AC Power Supply				
Power Supply Volta	age	Japan 100V, US 120V, EU 240V		
Power Supply FVol	tage	50Hz ∼ 60Hz		
Power Consumptio	n	45VA		
DC Power Supply				
Power Supply Volta	age	18V ~ 36V		
Power Consumptio	n	45VA		
Weight				
Camera Controller		5kg		
Cube type Head		90g		
Pencil type Head Straight		145g		
(Include Cable)	Right angle	140g		
AC Power Suppy Unit		670g		



Photron has verified two types of AC cables, type A (standard for Japan, USA, Canada, etc.) and type SE (standard for Germany, France, etc.). However, when those cables cannot properly receive power when plugged in, use the proper AC cable for the region's standards and verify that AC cable works properly.

For inquires regarding the recommended AC cable for each region, contact that region's Photron branch office or the distributor.

5.1.3. Options

User Option
External battery for operation
LCD Remote Controller
Small Type Camera Head

5.1.4. Frame Rate and Resolution

			Maximum Frame Rate		Settable Resolution				
			Resolution	(fps)	512×512	512 × 352	512×256	512×128	512×96
	2 X	200		50 (PAL)	0	0	0	0	0
Ş	model			60	0	0	0	0	0
<u>e</u>	E	model		125	0	0	0	0	0
model 10K			512×512	250	0	0	0	0	0
				500	0	0	0	0	0
				1,000	0	0	0	0	0
				2,000	0	0	0	0	0
			512×352	3,000	×	0	0	0	0
			512×256	4,000	×	×	0	0	0
				5,000	×	×	×	0	0
			512 × 128	6,000	×	×	×	0	0
			312 × 120	7,000	×	×	×	0	0
			8,000	×	×	×	0	0	
			512×96	9,000	×	×	×	×	0
			312 × 90	10,000	×	×	×	×	0

5.1.5. Recordable Image Count / Resolution

Resolution	Recordable image count with 1 GB of memory	Recordable image count with 2 GB of memory
512 × 512	4,092	8,188
512 × 352	5,952	11,909
512 × 256	8,184	16,376
512 × 128	16,368	32,752
512×96	21,824	43,669

^{*} Recording Time = Recordable Image Count x 1/frame rate (fps)

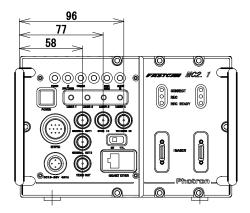
5.1.6. Shutter Speed List

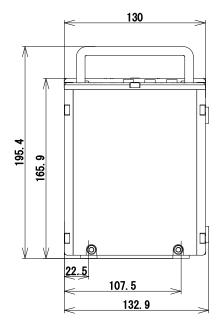
	1/frame				
1/125	1/250	1/500	1/700	1/1,000	1/1,250
1/1,600	1/2,000	1/2,500	1/2,800	1/4,000	1/5,000
1/5,600	1/6,400	1/8,000	1/10,000	1/14,000	1/16,000
1/20,000	1/28,000	1/40,000	1/56,000	1/70,000	1/80,000
1/112,000	1/140,000	1/160,000			

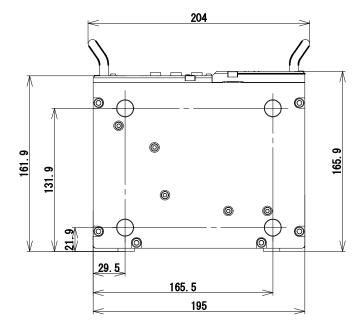
5.2. Dimensions

5.2.1. Camera Controller

* All dimensions are in millimeters (mm) – 25.4 mm equals one inch. These diagrams are not shown to scale.

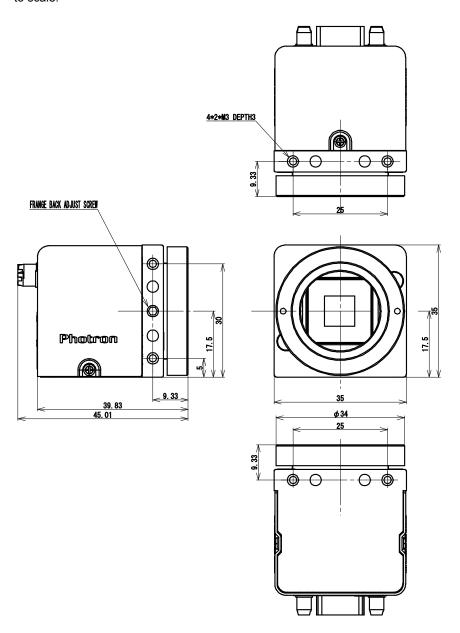






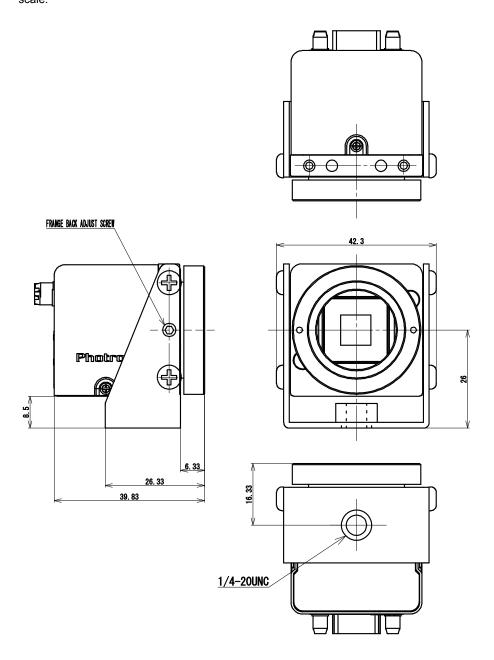
5.2.2. Camera Head

* All dimensions are in millimeters (mm) – 25.4 mm equals one inch. These diagrams are not shown to scale.



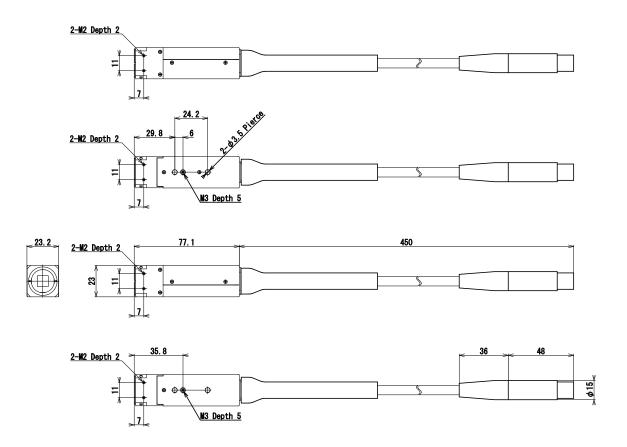
With Tripod Adapter Attached

* All dimensions are in millimeters (mm) – 25.4 mm equals one inch. These diagrams are not shown to scale.



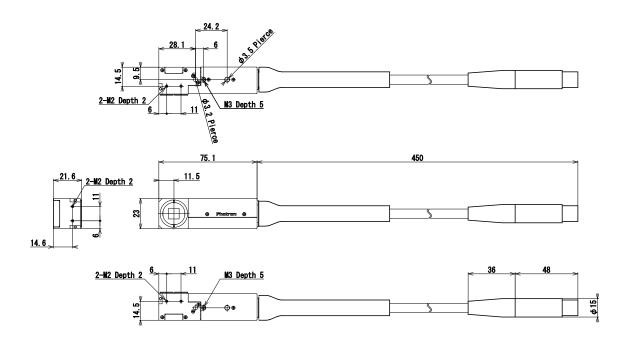
5.2.3. Pencil Type Camera Head (Straight)

 * All dimensions are in millimeters (mm) – 25.4 mm equals one inch. These diagrams are not shown to scale.



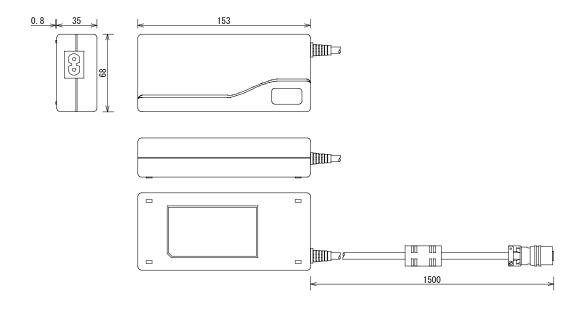
5.2.4. Pencil Type Camera Head (Right angle)

 * All dimensions are in millimeters (mm) – 25.4 mm equals one inch. These diagrams are not shown to scale.



5.2.5. AC Power Supply Unit

 * All dimensions are in millimeters (mm) – 25.4 mm equals one inch. These diagrams are not shown to scale.



Chapter. 6 Warranty

6.1. About the Warranty

6.1. About the Warranty

This system has been shipped having undergone rigorous testing. However, in the unlikely event that it malfunctions due to a manufacturing defect, it will be repaired, at no charge, within the warranty period.

Warranty Exceptions

The following exceptions will result in fee-based repair, even within the warranty period.

- **1.** Damage or malfunction as a result of fire, earthquake, water damage, lightning, other natural disasters, pollution, or the effects of abnormal voltage.
- **2.** Damage or malfunction as a result of dropping or mishandling during shipment or when moving after purchase or misuse.
- 3. Consumable goods (cables)
- **4.** When repair, adjustment, or alternation done by an entity other than Photron service has been performed on the system, or damage or malfunction that is determined to be attributed to a fault in the use the product.

For inquires related to malfunction, contact the dealer where the product was purchased, or the nearest Photron office.

Reference

• For inquires related to our product, refer to "7.1. Contact Information", page 64.

Chapter. 7 Contacting Photron

7.1. Contact Information

7.1. Contact Information

For inquires related to PFV, contact Photron at the contact information listed below.

Additionally, the following items will be verified when inquiring, so please prepare them in advance.

Items Verified	Concrete Example	
Contact Information	Company, school or organization name, customer contact name, contact phone number, contact e-mail.	
Product Name	FASTCAM MC2.1	
Serial Number	Check on the nameplate seal.	
Condition of the system and what is known about it.		

Contact Information			
In Americas and Antipodes	PHOTRON USA, INC. 9520 Padgett Street, Suite 110 San Diego, CA 92126-4446, USA Phone: 800-585-2129 or 858-684-3555 Fax: 858-684-3558 E-mail: image@photron.com www.photron.com		
In Europe, Africa and India	PHOTRON EUROPE LIMITED The Barn, Bottom Road, West Wycombe, Buckinghamshire, HP14 4BS, U.K. Phone: +44(0) 1494 48 1011 Fax: +44(0) 1494 48 7011 E-mail: image@photron.com www.photron.com		
In other areas	PHOTRON LIMITED Fujimi 1-1-8, Chiyoda-Ku Tokyo 102-0071, Japan Phone: +81 3 3238 2107 Fax: +81 3 3238 2109 E-mail: image@photron.co.jp www.photron.co.jp		

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